Matthew Brennan Jones' Portfolio

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https://github.com/workhorsy

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py-cpuinfo (Free Open Source Software)

A module for getting CPU info with Python 2 & 3

Py-cpuinfo gets CPU info with pure Python. It should work without any extra programs or libraries, beyond what your OS provides. It does not require any compilation(C/C++, assembly, et cetera) to use. It runs on Linux, OSX, Windows, BSD, Solaris, Cygwin, and Haiku.

```
limport.cpuinfo

mathematical import.cpuinfo

mathematical import.cpu
```

The website can be seen at:

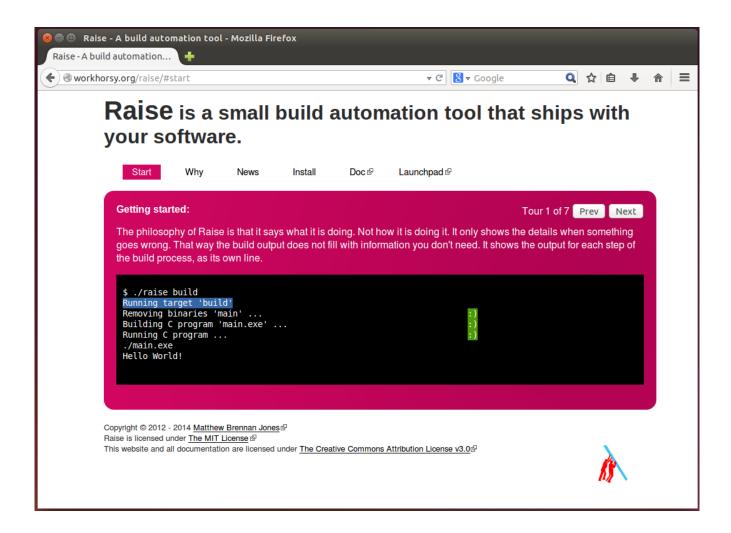
https://github.com/workhorsy/py-cpuinfo

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Raise build tool (Free Open Source Software)

Raise is a small build automation tool that ships with your software. It is written in Python and can build C, C++, C#, D, and Java programs on Linux, OSX, Windows, BSD, Solaris, Cygwin, and Haiku.



The website can be seen at:

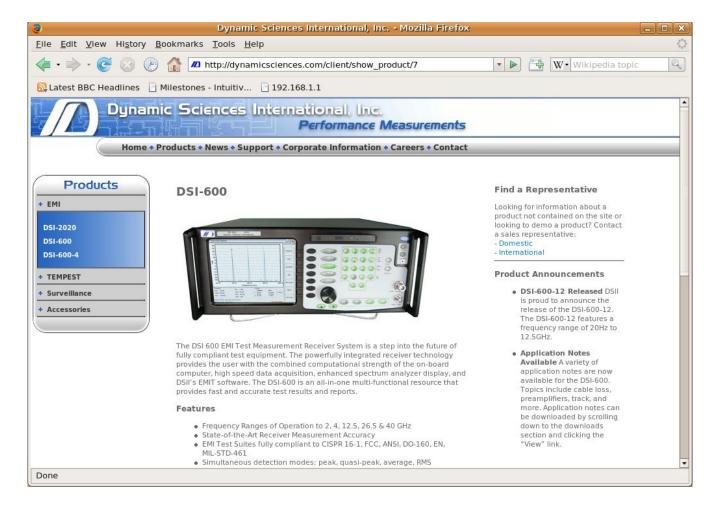
https://workhorsy.github.io/raise/

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Dynamic Sciences Company Website (Created for Dynamic Sciences International Inc.)

Company website created with the Ruby on Rails web development framework and the PostgreSQL database. The site includes product information, shows visitors their local representatives, and has a customer support system.



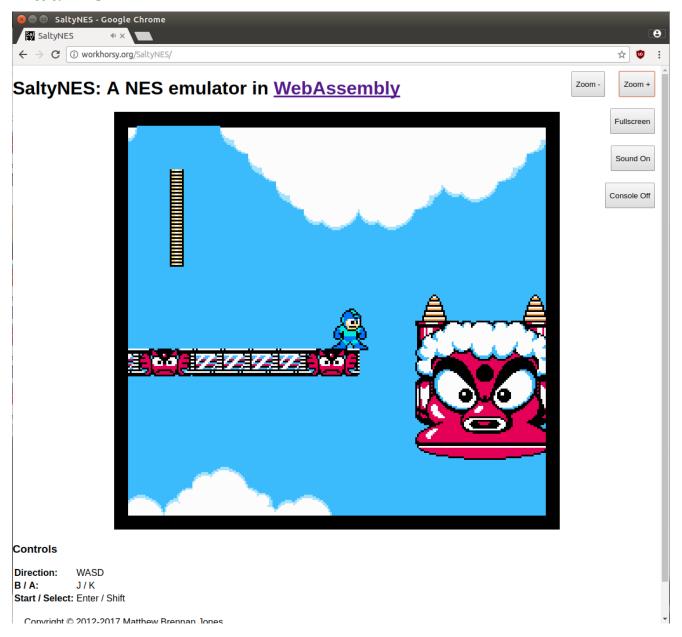
The website can be seen at:

http://www.dynamicsciences.com

© 2006 - 2007 Dynamic Sciences International Inc.

SaltyNES (Free Open Source Software)

SaltyNES is a Nintendo emulator that runs in the browser using WebAssembly. It is written in C++, and a fork of the Java emulator VirtualNES.



The website can be seen at:

https://github.com/workhorsy/SaltyNES

- © 2012 2017 Matthew Brennan Jones
- © 2006 2012 Jamie Sanders from http://virtualnes.com

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Dscanner (Free Open Source Software)

A static analyzer for the D programming language.

I've added checks for unused variables, name clashes, duplicate attributes, size_t conversion errors, invalid string formats, and a test suite.

```
1
2
3 import std.stdio;
4
5 void thing() {
6 }
7
8 int main() {
9  int thing;
10
11  return 0;
12 }
13
```

```
matt@ubuntu1404:~/Dscanner$ ./dscanner --styleCheck example.d
example.d(9:6)[warn]: The variable 'thing' clashes with the function at (5:6).
example.d(9:6)[warn]: Variable 'thing' is not used.
matt@ubuntu1404:~/Dscanner$
```

The website can be seen at:

https://github.com/dlang-community/D-Scanner

© 2012 - 2017 Brian Schott & Dscanner contributors

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Behavior Driven Development for the D programming language

```
import BDD;
int add(int a, int b) {
        return a + b;
}
unittest {
        describe("math#add",
                it("Should add positive numbers", delegate() {
                        add(5, 7).shouldEqual(12);
                }),
                it("Should add negative numbers", delegate() {
                        add(5, -7).shouldEqual(-2);
                })
        );
}
// Prints the results of the tests
int main() {
        return BDD.printResults();
}
```

The website can be seen at:

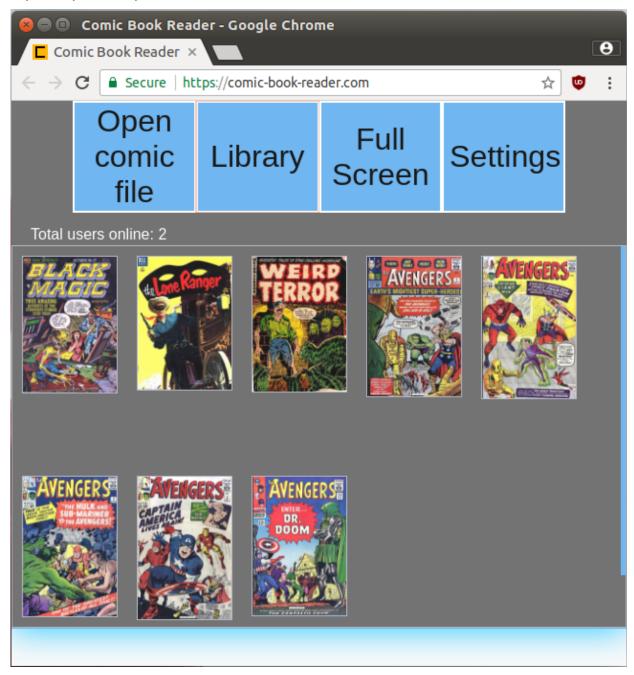
https://workhorsy.github.io/BDD/

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Comic Book Reader (Free Open Source Software)

A HTML5 JavaScript touch friendly comic book reader. It supports CBR, CBZ, CBT, EPUB, and PDF files.



The website can be seen at:

https://comic-book-reader.com/

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D IO Helper (Free Open Source Software)

An asynchronous non-blocking IO library for the D programming language. It includes functionality for files, sockets, intervals, timeouts, and http. It is very similar to Node.js.

```
import dlang_helper;
import dio_helper;
int main() {
   http_server(3000, delegate(HttpRequest request, HttpResponse response) {
        // Write the response
        response.write("HTTP/1.0 200 0K\r\nContent-Length: 12", "Hello World!");
   }).on_start(delegate(Fail fail, ushort port) {
        std.stdio.writefln("Server running at http://127.0.0.1:%d ...", port);
   });
   return 0;
}
```

The website can be seen at:

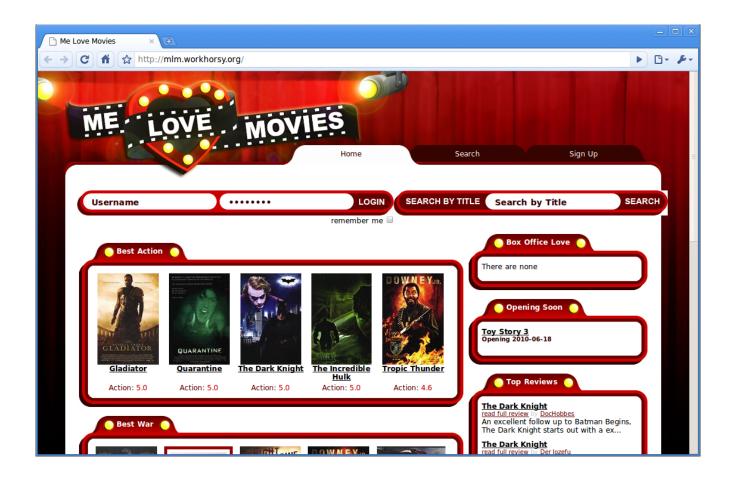
http://workhorsy.org/diohelper

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Me Love Movies Website (Created for http://border7.com)

A social movie rating website, with over 10,000 titles. It was written in Ruby on Rails, and uses page caching for better performance. Movie information is automatically scraped from Wikipedia using Hpricot and Mechanize. Movie posters can also be purchased from movieposter.com.



https://github.com/workhorsylegacy/me love movies

© 2008 - 2010 Matthew Brennan Jones. Design by Border7 Studios. http://border7.com
All information on Me Love Movies, except for user information, is licensed under the GNU Free
Documentation License

Dynamic Sciences Application Suite (Created for Dynamic Sciences International Inc.)

Software that drives EMI and TEMPEST radio receivers using C#, C++, and Managed C++, with the .NET Framework and Win32API. This includes a spectrum analyzer and sweep, with modes for testing against FCC, military, and EU standards.



No demo of the software is available for download as it is licensed under a commercial license. More information about this software is available at the company website:

http://dynamicsciences.com

© 2006 - 2007 Dynamic Sciences International Inc.

Castlevania: No Rhapsody for the Weak (Free Open Source Software)

A game demo written in Visual Basic 6 and the Win32 API. The game includes multi layered backgrounds, pixel-perfect collision detection, and includes characters with hundreds of frames of animation. Artwork and gameplay elements are from the Playstation game 'Castlevania: Symphony of the Night'.





The source code and executables can be downloaded from: http://workhorsy.org/portfolio/source/Castlevania.zip

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py-osinfo (Free Open Source Software)

A module for getting the OS type, brand, release, and kernel with Python 2 & 3

Py-osinfo should work without any extra programs or libraries, beyond what your OS provides. The goal is for this to work on every OS that Python supports. It runs on Linux, OSX, Windows, BSD, Solaris, Cygwin, and Haiku.

```
1 import osinfo
2
3 os_type, os_brand, os_release, os_kernel = osinfo.get_os_info()
4
5 if os_type in osinfo.OSType.Linux:
6 · · · print("Looks like you're using Linux.")
7
8 · · · if os_kernel < (3, 13, 1):
9 · · · · print("Your kernel is too old!")
10
11</pre>
```

The website can be seen at:

 $\underline{https://github.com/workhorsy/py\text{-}osinfo}$

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Project Goo: DeVry University Senior Project (Free Open Source Software)

A game written in C# and Managed DirectX. Two players can battle each other using gamepads or keyboards over the network. It uses advanced lighting and pixel shading for the goo and background. This project also won the Dean's Award for Excellent Senior Project.



The source code and executable can be downloaded from: http://workhorsy.org/portfolio/source/ProjectGoo.zip

Requires the Microsoft DirectX SDK April 2006 to run. Caution the file is 390 megabytes:

http://workhorsy.org/portfolio/installs/dxsdk apr2006.exe

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